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IN THE CLAIMS

1. (Original) A system for sharing information about an active content of a sender peer with a recipient peer, comprising:
 - a sender peer comprising:
 - a first application module, for activating and outputting active content from a data file;
 - a first chat module, communicatively coupled to the first application module for sending information about the active content; and
 - a recipient peer comprising:
 - a second chat module, communicatively coupled to the first chat module, for receiving and outputting the information about the active content active on the sender peer.
2. (Original) The system of claim 1, wherein the second chat module further comprises a client module for requesting a stream of the active content and the first chat module further comprises a server module for sending the stream of active content in response to the request.
3. (Original) The system of claim 2, the recipient peer further comprises a second application module for automatically activating the active content stream.
4. (Original) The system of claim 3, wherein the stream is substantially synchronized with a portion of the active content currently active to the first application module.
5. (Original) The systems of claim 4, wherein the second application module

allows active content playback control independent from the synchronized stream.

6. (Original) The system of claim 1, wherein the active content information comprises a unique identifier.

7. (Original) The system of claim 6, wherein the recipient peer further comprises a content information database, and the second chat module is configured to use the unique identifier to retrieve local active content information from the content information database.

8. (Original) The system of claim 6, wherein the recipient peer uses the unique identifier to retrieve active content information from an active content enhancement server.

9. (Original) The system of claim 1, further comprising an active content enhancement server, communicatively coupled to the second chat module, for providing supplements related to the active content.

10. (Original) The system of claim 9, wherein the content enhancement server further comprises a content transaction module for processing a purchase related to one or more sources containing the active content.

11. (Original) The system of claim 9, wherein the active content enhancement server further comprises a content supplement database containing supplemental information related the active content.

12. (Original) The system of claim 9, further comprising a content repository containing previews related to the one or more sources containing the active content, and the active supplement database streams an active content preview to the recipient peer responsive to receiving a unique identifier.

13. (Original) The system of claim 9, wherein the sender peer and the recipient peer are communicatively coupled through a first network, and the recipient peer and the content enhancement server are communicatively coupled through a second network.

14. (Original) The system of claim 9, wherein the sender peer further comprises a content repository for storing content activated by the first application module.

15. (Original) The system of claim 9, wherein the first application module comprises a first media player, the second application module comprises a second media player, and a file format of the active content is compatible with the second application module.

16. (Original) The system of claim 15, wherein the active content comprises an active media.

17. (Original) The system of claim 16, wherein the active media comprises one the group consisting of an audio file and a video file.

18. (Original) The system of claim 1, wherein the information comprises a title and a type of the active content.

19. (Original) The system of claim 1, wherein the first chat module is an instant messaging application.

20. (Original) The system of claim 1, wherein a display of the first chat module is integrated within a display of the first application module.

21. (Original) The system of claim 1, wherein the first chat module sends updated active content information to reflect a change of active content.

22. (Original) A method for sharing information about an active content of a first peer with a second peer, comprising:

activating media content from a data file at a sender peer;

sending real time information about the active media content from the sender peer to a recipient peer through a chat network connection responsive

to detecting active media content on the sender peer; and
receiving and outputting information about the active media content at the recipient
peer.

23. (Original) The method of claim 22, further comprising:
streaming the active media content from the sender peer to the recipient peer.

24. (Original) The method of claim 23, further comprising:
activating the active media content stream substantially in real time with the
activated media content at the recipient peer.

25. (Original) The system of claim 22, further comprising:
retrieving supplemental information about the active media content by
querying a content enhancement server.

26. (Original) The method of claim 25, wherein the supplemental
information includes graphic files related to the active media.

27. (Original) The method of claim 22, further comprising:
sending transaction information related to the active media content to the
recipient peer responsive to the recipient peer receiving information about
active media content; and
processing a transaction related to the transaction information.

28. (Original) The method of claim 27, wherein the transaction is a
purchase of the active media content.

29. (Original) The system of claim 22, wherein the activating comprises a
first media player activating media content, and the receiving comprises a chat module
receiving active media content information.

30. (Original) The method of claim 22, wherein the active media content
is an audio file.

31. (Original) The method of claim **22**, wherein the information comprises a title and a type of the active media content.

32. (Original) The method of claim **22**, further comprising:
updating active media content information at the recipient peer responsive to a change of
active media content at the sender peer.

33. (Original) A computer program product, comprising:
a computer-readable medium having computer program instructions and data
embodied thereon for sharing information about an active content of a sender
peer with a recipient peer, comprising:
activating content from a data file at the sender peer;
sending information about the active media content responsive to
detecting active content from the sender peer; and
receiving and outputting information about the active content at the
recipient peer.

34. (Original) The computer program product of claim 33, further comprising
instructions and data for:
streaming the active content through the peer-to-peer network to the recipient peer.

35. (Original) The computer program product of claim 34, further comprising
instructions and data for:
activating the active content stream at the sender peer.

36. (Original) The computer program product of claim 33, further comprising
instructions and data for:
retrieving supplemental information about the active content by querying a content
enhancement server with a unique identifier.

37. (Original) The computer program product of claim 33, further comprising instructions and data for:

sending transaction information related to the active content to the recipient peer responsive to the recipient peer receiving information about active content; and
processing a transaction related to the transaction information.

38. (Original) The computer program product of claim 37, wherein the transaction is a purchase of the active content.

39. (Original) The computer program product of claim 33, wherein activating comprises a first media player activating media content, and receiving comprises a chat module receiving active media content information.

40. (Original) The computer program product of claim 33, wherein the active content comprises an active media content.

41. (Original) The computer program product of claim 33, further comprising instructions and data for:

updating active content information at the recipient peer responsive to a change of active content at the sender peer.

42. (Original) A recipient chat module in a system for sharing active content between a plurality of peers, comprising:

a communications module for receiving a one or more unique identifiers based on shared active content on one or more sender peers;
a graphical user interface module for outputting one or more shared active content information and receiving a selection of shared active content associated with one of the one or more sender peers; and
a client module for sending a content stream request and receiving an active

content stream.

43. (Original) The recipient chat module of clam 42, wherein the content stream request comprises the unique identifier, and the recipient chat module sends the content stream request to a content enhancement server containing previews of the associated active content.

44. (Original) The recipient chat module of clam 42, further comprising an application module for activating the received active content stream.